

Chameleon hashing and chameleon signatures

1. Collision-resistant chameleon hash functions... (choose as many options as you think apply)

- (A) ...can be constructed from the discrete logarithm assumption
- (B) ...can be constructed from the RSA assumption
- (C) ...can be constructed from any one-time signature scheme
- (D) ...imply the existence of one-time, i.e., EUF-1-CMA secure signature schemes
- (E) ...imply the existence of many-time, i.e., EUF-CMA secure signature schemes (Since Chameleon hash functions imply one-way functions and one-way functions imply EUF-CMA secure signatures)

2. In a chameleon signature scheme, an ordinary signature scheme is used to sign the hash value $ch(m,r)$ for the message m to be signed, fresh randomness r , and the chameleon hash function ch supplied by the signer.

- (T) True
- (F) False

3. Why is a collision-resistant chameleon hash function necessarily randomized? More formally, why is it not possible to have a collision-resistant chameleon hash function with randomness space, say, $R=\{0\}$?

Because then, TrapColl would always output $r'=0$, and so everybody could generate collisions (even without the trapdoor).

4. If collision-resistant chameleon hash functions exist, then so do (deterministic but keyed, i.e., with a key generation algorithm) collision-resistant hash functions.

- (T) True
- (F) False